

WALKERTON JUNIOR LEAGUE BASEBALL
T-Ball Rules and Regulations

1. Program is intended for children who reach the age of 5 or 6 by June 1st.
2. Each player must wear the uniform shirt and baseball hat furnished by the league. Hats must be worn correctly, and shirts must be tucked in.
3. Any players coming late to the game must be put at the bottom of the line-up. The total number of batters will constitute one inning.
4. Catchers must wear a mask, chest protector, and shin guards.
5. Games will consist of 2 innings with an approximate time of 75mins.
6. NO abusive, foul, profane, or ridiculing language will be permitted by players, coaches, or fans. Coaches are responsible to control fans of their own team.
7. Two on-field coaches will be permitted when playing defense.
8. First and third base coaches are to stay in the coaches' area during play. Coaches are not allowed to touch the base runners while the ball is in play.
9. All teams MUST pick up their area after the game! (This includes cans and paper.)
10. All batters and runners must wear helmets. Any player deliberately removing their helmet in any fashion while running the bases can be called out. The only bats allowed are batters on deck.
11. ☆ Calling an out- If a player is tagged out or a defensive player makes the out at the base the runner must return to their dug out. No exceptions!
12. Guest team is responsible for getting equipment out and setting up. Home team is responsible for putting away equipment and raking after the game.
13. All bats must have barrel diameter of 2 ¼ or smaller to be used in league play. T-ball bats are allowed. No softball loaded or double wall bats allowed.
14. Batting team players must remain in the dugout except the batter and the on-deck batter.
15. No bunting or strikeouts, batter must take a full swing and make contact. No bat throwing after one warning the batter will be called out.
16. Batting order will consist of all players present at the game. A batting lineup by name and players number will be given to opposing coach prior to game.
17. When the last batter in each inning approaches the plate, the coach must announce "last batter". Play only stops when the ball is thrown to home plate, the defense tags the runner with ball or a force out is made. Play is then called dead.
18. ☆ To start the game, inning, the pitching coach will deliver 3 pitches to the batter (coach will throw overhand, in a **kneeling positon**. If batter does not hit the ball in 3 pitches the offensive coach must place the ball on the tee. If this takes too long we will have to limit it to two pitches.
19. When the runner stops on the bag and the throw is made to pitcher, the runner must stop.
20. Runners cannot advance until the ball is hit.
21. Only one base may be taken on an overthrow. Even if the ball is in fair territory.
22. Player field positions will be as follows; a normal six (6) man infield with balance of players spread equally in the outfield, with no one player in the same position more than one (1) inning. Once the team players are set in their positions on the field, they are to remain in that position the entire inning, except in the case of an injury. Outfielders must be on the grass. Additional outfielders are welcome. No one should be sitting out!
23. The pitcher must be on the mound (in circle) when contact is made with the ball and remain there when ball is hit, unless the pitcher is making a play on the ball. Please teach players to play their positions, not chase the ball. Play will stop once the pitcher has control of the ball in their hand.

THIS IS FOR THE CHILDREN. THE COACHES GOAL SHOULD BE TO TEACH THEM
"BASEBALL".